

Genetic Programming for Finite Algebras

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Everybody's Favorite Finite Algebra

Boolean algebra, $\mathbf{B} := \langle \{0, 1\}, \wedge, \vee, \neg \rangle$

\wedge	0	1
0	0	0
1	0	1

\vee	0	1
0	0	1
1	1	1

	\neg
0	1
1	0

Primal: every possible operation can be expressed by a term using only (and not even) \wedge , \vee , and \neg .

Bigger Finite Algebras

- Have applications in many areas of science, engineering, mathematics
- Can be *much* harder to analyze/understand
- Number of terms grows astronomically with size of underlying set
- Under active investigation for decades, with major advances (cited fully in the paper) in 1939, 1954, 1970, 1975, 1979, 1991, 2008

Goal

- Find terms that have certain special properties
- *Discriminator* terms, determine primality

$$t^A(x, y, z) = \begin{cases} x & \text{if } x \neq y \\ z & \text{if } x = y \end{cases}$$

- *Mal'cev, majority, and Pixley* terms
- For decades there was no way to produce these terms in general, short of exhaustive search
- Current best methods produce enormous terms

Algebras Explored

$\begin{array}{c ccc} \mathbf{A}_1 * & 0 & 1 & 2 \\ \hline 0 & 2 & 1 & 2 \\ 1 & 1 & 0 & 0 \\ 2 & 0 & 0 & 1 \end{array}$	$\begin{array}{c ccc} \mathbf{A}_2 * & 0 & 1 & 2 \\ \hline 0 & 2 & 0 & 2 \\ 1 & 1 & 0 & 2 \\ 2 & 1 & 2 & 1 \end{array}$
$\begin{array}{c ccc} \mathbf{A}_3 * & 0 & 1 & 2 \\ \hline 0 & 1 & 0 & 1 \\ 1 & 1 & 2 & 0 \\ 2 & 0 & 0 & 0 \end{array}$	$\begin{array}{c ccc} \mathbf{A}_4 * & 0 & 1 & 2 \\ \hline 0 & 1 & 0 & 1 \\ 1 & 0 & 2 & 0 \\ 2 & 0 & 1 & 0 \end{array}$
$\begin{array}{c ccc} \mathbf{A}_5 * & 0 & 1 & 2 \\ \hline 0 & 1 & 0 & 2 \\ 1 & 1 & 2 & 0 \\ 2 & 0 & 1 & 0 \end{array}$	$\begin{array}{c cccc} \mathbf{B}_1 * & 0 & 1 & 2 & 3 \\ \hline 0 & 1 & 3 & 1 & 0 \\ 1 & 3 & 2 & 0 & 1 \\ 2 & 0 & 1 & 3 & 1 \\ 3 & 1 & 0 & 2 & 0 \end{array}$

Techniques

- Traditional genetic programming with ECJ
- Stack-based genetic programming with PushGP
- Alternative random code generators
- Asynchronous islands
- Trivial geography
- Parsimony-based selection
- Alpha-inverted selection pressure
- HAH = Historically Assessed Hardness

Results

- Discriminators for A_1, A_2, A_3, A_4, A_5
- Mal'cev and majority terms for B_1
- Example Mal'cev term for B_1 :

$$\begin{aligned} & (((((((((x*(y*x))*x)*z)*(z*x))*((x*(z*(x \\ & * (z*y))))*z))*z)*z)*(z*(((x*((z*z)*x)* \\ & (z*x))*x)*y)*((y*(z*(z*y)))*((y*y)*x \\ &)*z))*x*((z*z)*x)*(z*(x*(z*y)))))) \end{aligned}$$

Assessing Significance

Relative to prior methods:

- Uninformed search:
 - Exhaustive: analytical (expected value) and empirical search time comparisons
 - Random: analytical (expected value) and empirical search time comparisons
- Primality method: empirical term size comparisons

Significance, Time

	Uninformed Search Expected Time (Trials)
3 element algebras Mal'cev Pixley/majority discriminator	5 seconds ($3^{15} \approx 10^7$) 1 hour ($3^{21} \approx 10^{10}$) 1 month ($3^{27} \approx 10^{13}$)
4 element algebras Mal'cev Pixley/majority discriminator	10^3 years ($4^{28} \approx 10^{17}$) 10^{10} years ($4^{40} \approx 10^{24}$) 10^{24} years ($4^{64} \approx 10^{38}$)

Significance, Time

	Uninformed Search Expected Time (Trials)	GP Time
3 element algebras Mal'cev Pixley/majority discriminator	5 seconds ($3^{15} \approx 10^7$) 1 hour ($3^{21} \approx 10^{10}$) 1 month ($3^{27} \approx 10^{13}$)	1 minute 3 minutes 5 minutes
4 element algebras Mal'cev Pixley/majority discriminator	10^3 years ($4^{28} \approx 10^{17}$) 10^{10} years ($4^{40} \approx 10^{24}$) 10^{24} years ($4^{64} \approx 10^{38}$)	30 minutes 2 hours ?

Significance, Size

Term Type	Primality Theorem
Mal'cev	10,060,219
Majority	6,847,499
Pixley	1,257,556,499
Discriminator	12,575,109

(for A_1)

Significance, Size

Term Type	Primality Theorem	GP
Mal'cev	10,060,219	12
Majority	6,847,499	49
Pixley	1,257,556,499	59
Discriminator	12,575,109	39

(for A_1)

Criteria Satisfied

- B: The result is equal to or better than a result that was accepted as a new scientific result at the time when it was published in a peer-reviewed scientific journal.
- D: The result is publishable in its own right as a new scientific result independent of the fact that the result was mechanically created.
- E: The result is equal to or better than the most recent human-created solution to a long-standing problem for which there has been a succession of increasingly better human-created solutions.
- F: The result is equal to or better than a result that was considered an achievement in its field at the time it was first discovered.
- G: The result solves a problem of indisputable difficulty in its field.

Human Competitive?

- Rather: human-**WHOMPING!**
- *Outperforms humans and all other known methods on significant problems, providing benefits of several orders of magnitude with respect to search speed and result size*
- Because there were no prior methods for generating practical terms in practical amounts of time, GP has provided the first solution to a previously open problem in the field

Potential Impact

These results are in an foundational area of pure mathematics with:

- A long history
- Many outstanding problems of theoretical significance and quantifiable difficulty
- Applications across the sciences

The Best Entry

Among the ways in which this is the **best** entry to the *2008 Human Competitive Results* competition:

- Numerical size of the benefit provided by evolutionary computation (up to 10^{14})
- Breadth of potential impacts and applications